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# A NUMERICAL REFRACTION-DIFFRACTION MODEL IN THE RAY-FRONT COORDINATE SYSTEM

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**Abstract.** A model for the propagation of water waves is presented, which retrieves the concepts of rays and fronts from the geometrical optics approximation. Their definition here is nevertheless different in that it considers both refraction and diffraction, solving thus most of the problems usually associated with ray methods.

## **1 INTRODUCTION**

Establishing the wave climate which will affect a coastal or port structure or a beach renourishment scheme is a key point in its design. To this purpose the deepwater wave conditions are prescribed by means either of generation models – which treat the formation and growth of a wave field under the influence of the wind – or of statistical hindcasts. However the deepwater conditions do not coincide with those observed nearshore, since the wave field changes as it approaches the coastline. This transformation is assessed by propagation models.

Until the 70's, the problem was treated exclusively by means of the so-called ray methods or pure refraction models, which follow the geometrical optics approximation. Unfortunately the assumptions inherent to this approximation cause them to fail in some situations of practical interest. For instance in the so-called caustics, where the bottom contours induce the intersection of adjacent wave rays. Applying the assumptions of the models to this case, an infinite wave height is predicted at the point of intersection, which is obviously unreal. Behind the first intersection point – the cusp of the caustic – lays an area covered by ray crossings. Some efforts have been made to extract information from the density of intersecting rays, in order to evaluate the wave heights<sup>1</sup>. It is clear however that the philosophy of ray methods is not directly applicable to this area.

The geometrical optics approximation considers the wave field quasi-uniform at a local scale, disregarding the influence of the amplitude variations on the propagation, that is, the phenomenon of diffraction. A neglect which is acceptable in many applications, but not in all. As an example, in caustic areas the ray convergence brings about a strong concentration of energy and consequently significant amplitude gradients, which cannot be ignored.

Diffraction had been thoroughly studied in optics, after Sommerfeld's pioneer work<sup>2</sup>. In 1952 his theory was adapted to water waves<sup>3</sup>, allowing engineers and scientists to assess the diffractive effects on the propagation, with a strong restriction however: constant depth or, in other words, no refraction. There existed thus mathematical tools to handle refraction without diffraction – the ray methods – or diffraction without refraction –

The combined problem is first treated in 1972 by the mild-slope equation<sup>4</sup>. An elliptic equation, it yields the wave field provided conditions are prescribed along the whole curve enclosing the study area. It can be solved by means of the finite element or the boundary element method, as well as by finite differences. At any rate its solution is quite involved from a computational point of view, its application being thus restricted to relatively small areas.

To overcome this limitation many approximations to the equation have been proposed. The parabolic one, in its many variations after its introduction in 1979<sup>5</sup>, has achieved the greatest success. Nowadays many wave propagation models are presented each year, each aimed at better performance in a given situation.

Most models of combined refraction-diffraction agree in the absence of rays and fronts. The equations are solved either on an orthogonal grid (finite difference models) or on a triangular mesh (finite element models). In the rare cases in which the concepts of wave ray and wave front occur<sup>6,7,8</sup>, they are defined in the same way as in the geometrical optics approximation,

that is, considering only refraction. This approach bears significant limitations, especially where the bottom topography induces the intersection of wave rays.

In this paper a numerical model is presented which treats refraction-diffraction on a rayfront pattern. Wave rays are defined in a new way, considering the effects of both refraction and diffraction. Most of the problems usually associated with ray methods are thus solved.

## **2 MATHEMATICAL FORMULATION**

Berkhoff's equation<sup>4</sup> accounts for combined refraction-diffraction of linear, monochromatic water waves, provided the bottom slope is mild<sup>9</sup>. Denote by y the complex wave potential; by c, the phase celerity; by  $c_g$ , the group celerity; and by k, the separation factor. The equation reads:

$$\nabla \cdot (cc_{a} \nabla \mathbf{y}) + k^{2} cc_{a} \mathbf{y} = 0 \tag{1}$$

The separation factor *k* is obtained from the linear dispersion relation:

$$\mathbf{w}^2 = kg \tanh(kh) \tag{2}$$

Where w = angular frequency, h = water depth and g = acceleration of gravity.

When Fresnel's representation of the wave potential is applied to (1), two equations are obtained:

$$|\nabla S|^{2} = k^{2} + \frac{1}{cc_{g}A} \nabla \cdot (cc_{g} \nabla A)$$

$$\nabla \cdot (A^{2}cc_{g} \nabla S) = 0$$
(3)
(4)

Where A = wave potential amplitude and S = wave phase.

It can easily be proved that the rays of the geometrical optics approximation are the characteristic lines of the eikonal equation in pure refraction:

$$\left.\nabla S\right|^2 = k^2 \tag{5}$$

Bearing in mind that (3) takes into account both refraction and diffraction, whereas (5) considers only refraction, it is clear that diffractive effects are accounted for by the term

$$\frac{1}{cc_g A} \nabla \cdot (cc_g \nabla A) \, .$$

In the present model rays are defined to be the characteristics of the eikonal equation in combined refraction-diffraction (3). From a practical point of view, this increases significantly the complexity of their calculation. When equation (5) is imposed, in effect, each ray can be calculated independently from the others, its path being a function of the bottom configuration. On the contrary, the use of equation (3) implies that ray paths depend also on the gradient of the wave amplitude. Strictly speaking this is only known once the propagation problem is completely solved, a difficulty which can only be mastered with an iterative approach.

An orthogonal coordinate system (t, h) is used, the curves dh=0 and dt=0 being respectively wave rays and fronts. It is convenient to take the coordinate t as the propagation time, and its counterpart h as the arc length along the first wave front. Expressing the differential operators of (3) and (4) in this system yields:

$$K^{2} = k^{2} \left\{ 1 + \frac{K}{nbA} \left[ \frac{1}{w^{2}} \frac{\partial}{\partial t} \left( \frac{n}{k^{2}} bK \frac{\partial A}{\partial t} \right) + \frac{\partial}{\partial h} \left( \frac{n}{k^{2}} \frac{1}{bK} \frac{\partial A}{\partial h} \right) \right] \right\}$$
(6)  
$$\frac{d}{dt} \left( A^{2} \frac{n}{k^{2}} bK \right) = 0$$
(7)

Where  $K = |\nabla S|$ ;  $n = \frac{c_g}{c}$ ; and **b** stands for the ratio between the value of the ray separation

at a given point and its value at the first front.

Thanks to this coordinate system, the energy equation (4) simplifies to an ordinary differential equation (7), alleviating the numerical procedure.

In practice the determination of the ray-front pattern is accomplished by means of the following relations:

$$\frac{\partial a}{\partial t} = \frac{-w}{h} \frac{\partial}{\partial h} \left( \frac{1}{K} \right)$$
(8)

$$\frac{\partial \mathbf{a}}{\partial \mathbf{h}} = \frac{K}{\mathbf{w}} \frac{\partial \mathbf{b}}{\partial t}$$
(9)

Where a represents the angle of the wave ray with a reference direction, such as the x-axis of the bathymetric chart.

#### **3 NUMERICAL PROCEDURE**

The area of propagation becomes a rectangle in the (t, h) plane, discretized with steps Dt and Dh. The following notation is used:

$$\boldsymbol{t}_{ii} = (it-1)\Delta \boldsymbol{t} \tag{14}$$

$$\boldsymbol{h}_{ir} = (ir-1)\Delta \boldsymbol{h} \tag{15}$$

For convenience, the front  $t=t_{it}$  will be referred to as the *it*-front. The calculation advances a number of fronts **D**t at a time, from  $it=it_i$  to  $it=it_f=it_i+Dt$ . Supposing the problem is solved up to the *it\_i*-front, the procedure is as follows:

- The fronts from  $it=it_i+1$  to  $it=it_f=it_i+Dt$ , and the corresponding ray segments, are defined geometrically neglecting diffraction, that is, substituting equation (6) for the identification K=k. The advance from a given front to the following one is achieved by iteration between the equations (8) and (9).
- Wave amplitudes are computed with equation (7).

- The values of the corrected wave number K are evaluated with equation (6), through an iterative routine involving all the **Dt** fronts.
- The geometrical definition of the fronts from  $it=it_i+1$  to  $it=it_f=it_i+Dt$  is revised using the newly obtained values of K.
- Wave amplitudes are calculated again with equation (7), in order to consider both the new geometrical definition of the fronts which implies new values of **b**, k and n –and the new values of K.
- The last three steps are repeated until convergence is attained.

## **4 RESULTS**

The model is tested first on the bottom topography shown in fig. 1, for an incoming wave train of period T=10 s, directed perpendicularly to the bed contours and in the sense of decreasing ordinates. Using a "classical" ray model, rays intersect each other behind the elliptic shoal, and a caustic turns up (fig. 2). When the refraction-diffraction model is used, the strong amplitude curvatures prior to the would-be caustic deflect the rays, preventing their intersection (fig. 3). The relative wave heights just in front of the caustic area (along the section y=-300 m) are shown (fig. 4) for both the pure refraction and the refraction-diffraction ray models. It can be seen that the consideration of diffraction leads to a more uniform distribution of energy, lowering the central peak and increasing the wave height in the adjacent low energy areas.

The model's ability to deal with a strong variation of wave height, perpendicular to the direction of propagation, is demonstrated by considering the lee of a breakwater, depicted as a strong black line. In order to compare the results with Sommerfeld's analytical solution, the depth is kept constant (d=20 m). Absolute wave heights are shown, for an incoming wave train with height H=1 m and period T=10 s (fig. 5). The maximum deviation with Sommerfeld's solution, 0.08 m (8 %), is restricted to a small area, while the average values of the difference are significantly lower (fig. 6).

## **5 CONCLUSIONS**

Wave propagation was calculated until the 70's exclusively by means of the so-called ray methods, which consider the phenomenon of wave refraction. They fail in certain situations of interest primarily because of their neglect of a second phenomenon, diffraction.

The first mathematical model to deal simultaneously with both phenomena was introduced by Berkhoff<sup>4</sup> in 1972. Thereafter many other propagation models have been presented, numerically based on finite differences, finite elements or boundary elements. They mostly omit the concepts of wave ray and wave front, obviously essential to ray methods.

In this paper a refraction-diffraction model in terms of rays and fronts is introduced. Its main feature is a new definition of the wave rays and, consequently, wave fronts, which considers both refraction and diffraction.

The coordinate curves being the rays and fronts themselves, the coordinate system is a priori unknown. It is determined as the calculation proceeds, with an iterative approach. The

definition of rays as the characteristic lines of the eikonal equation of refraction-diffraction, together with the implementation of a ray-front coordinate system, reduce the energy equation to an ordinary differential equation, an important computational economy. Moreover the well-known limitations of the parabolic approximations in the lee of breakwaters or headlands are avoided. Finally, with the usual models – based on orthogonal or triangular grids – obtaining the wave fronts requires an interpolation with the values of the phase function at the grid nodes. In this model they are instead calculated directly, a more convenient procedure in many applications of Coastal Engineering. For instance, when it comes to studying the equilibrium plan shape of a beach.

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Figure 1: Bottom topography for the first example



Figure 2: Ray paths in pure refraction. A caustic occurs



Figure 3: Ray paths under combined refraction-diffraction. Diffractive effects prevent the formation of a caustic



Figure 4: Wave heights on section y=-300 m, expressed in % of incident wave height



Figure 5: Absolute wave heights (m) in the lee of a breakwater. Incident wave: H=1 m, T=10 s. Depth d=20 m. Axis scales in meters



Figure 6: Difference between the model results (fig. 5) and Sommerfeld's solution, in absolute values of wave height (m)